

Code 062 - NO shot clock

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Clock Instructions

Warmup	<input type="button" value="Set Main Clock"/>	Type 500	<input type="button" value="Enter"/>	<input type="button" value="Start"/>	Press Start when both teams are on ice for pre-game warmup.				
First Period	<input type="button" value="Set Main Clock"/>	Type 1200	<input type="button" value="Enter"/>	<input type="button" value="Start"/>	Press Start when puck is dropped.				
Stop Time	<input type="button" value="Stop"/>	Press when whistle sounds (and check TIME display to be sure clock has stopped)	<input type="button" value="Start"/>	Press when puck is dropped (and check TIME display to be sure clock has started)					
Between Periods	<input type="button" value="Disable Penalty Clocks"/>	<input type="button" value="Set Main Clock"/>	Type 100	<input type="button" value="Enter"/>	<input type="button" value="Start"/>	Press Start after period-end buzzer sounds. (You need Disable only when there's a penalty at period end.)			
2nd & 3rd Periods	<input type="button" value="Enable Penalty Clocks"/>	<input type="button" value="Period +1"/>	<input type="button" value="Set Main Clock"/>	Type 1200	<input type="button" value="Enter"/>	<input type="button" value="Start"/>	Press Start when puck is dropped. (You need Enable only if Disable was pressed.)		
Add Penalty	<input type="button" value="Player Penalty"/>	<input type="button" value="Enter"/>	Type player number (optional)	<input type="button" value="Enter"/>	(2:00 shown on TIME display)	<input type="button" value="Enter"/>	Press Enter when puck is dropped, if clock is running time.		
						<input type="button" value="Start"/>	Press Start when puck is dropped, if clock is stop time.		
Clear Penalty	<input type="button" value="Player Penalty"/>	<input type="button" value="Menu"/>	<input type="button" value="Clear"/>	<input type="button" value="Enter"/>	<i>Do not press Menu, only arrow up or down</i>			Press the UP arrow to scroll to the previous penalty number (e.g., 1) Clear the (older) penalty when a goal is scored by the other team.	
Score	<input type="button" value="Score +1"/>	Press when the Ref reports the goal to the scorekeeper							
Corrections	<input type="button" value="Period"/>	Type correct period	<input type="button" value="Enter"/>	<input type="button" value="Score"/>	Type correct score	<input type="button" value="Enter"/>	<input type="button" value="Set Clock Time"/>	Type correct time	<input type="button" value="Enter"/>
Optional	<input type="button" value="Penalty"/>	Turn penalty light on and off		<input type="button" value="Horn"/>	Press to alert locker room of clock				